

## Step-by-step guide for production delivery



Congratulations on entering the Starmony producer community - we are super excited to have you! To make your onboarding experience as smooth as possible, we ask you to read through this step-by-step delivery guide before you get started.

If you encounter any issues along the way, please reach out to [producer@starmony.io](mailto:producer@starmony.io)

### Step 1: Creating a Starmony Sounds account

Go to <https://sounds.starmony.io/> and create an account if you haven't already.

Now let's continue with preparing your music production(s) before submitting them!

### Step 2: Preparing the Bounce

Start the process by grouping your stems under the suitable instrument label. Here, it is important to differentiate between voiced and unvoiced sounds according to the groups.

You can choose to apply the following instrument groups;

- Drums (dr) - Unvoiced drum sounds
- Fx (fx) - All Unvoiced FX
- Percussion (pcn) - Voiced percussion
- Bass (bs) - Voiced
- Chord instruments (ci) - Voiced chord playing instruments e.g. piano, git, organ etc.
- Synth (sy) - Voiced synth melodies, fx with tones, guitar solos, etc.

## Step 3: The Mix

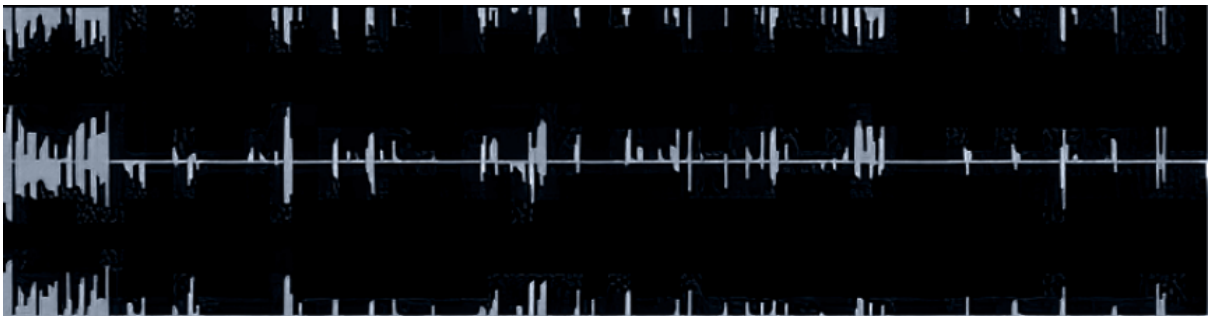
Before providing us with your final mix, please make sure to follow these guidelines:

- Always create 16/24/32 bit files in 44.1 kHz.
- When bouncing stems and/or masters, only use limiting as a protection for clipping.
- Do not normalize the stems.
- All songs require an intro and an outro.



*Example: Here, the master level is set at -3dBFS. In other words - this is what your master should look like*

Too much limiting:



*Example: This is what a master should not look like, as too much limiting has been used.*

- Include all effects, pan & volume settings.
- Do not put instruments or tuned percussion in a group that doesn't change pitch.
- Melodies are always best on separate group stems (sy1, sy2, sy3, etc.) so the vocalist can mute it if needed.
- Always check for latency - the timing needs to be perfect!

## Step 4: The Song Parts & File naming

In order for the Starmony application to work its magic - and to give our users the ability to rearrange the stems to their liking - you will need to break down the longer group stems into smaller parts according to the arrangement. These parts should all be included in your final submission to us, and ideally, structured according to this template to make the import quick and accurate.

Start by creating a folder called “Bounce” where you gather all your files and label them according to the table below.

<b>Song part</b>	<b>+</b>	<b>Stem</b>	<b>+</b>	<b>Bounce title</b>
Intro	(I)	Drums	(dr)	ldr
Intro-Chorus	(IC)	Bass	(bs)	ICbs
Verse 1, 2, etc.	(V1)	Percussion 1, 2 etc.	(pcn)	V1pcn1
Pre-Chorus 1,2, etc.	(PC)	Percussion 1, 2 etc.	(pcn)	PC1pcn2
Chorus 1, 2 etc.	(C)	Chord Instruments 1,2, etc.	(ci)	C1ci1
Transition	(T)	Synths 1, 2, etc.	(sy)	Tsy1
Bridge	(BR)	Guitar 1, 2, etc.	(sy)	BRsy2
Breakdown	(B)	Keyless FX 1, 2, etc.	(fx)	Bfx1
Drop	(D)	Keyless FX 1, 2, etc.	(fx)	Dfx2
Outro	(O)	Keyless FX 1, 2, etc.	(fx)	Ofx2




























**SONG PART  
(CAPITAL LETTERS)**

**STEM  
(lowercase  
letters)**

**= Bounce title**

This is an example of what a complete “Bounce” folder could look like:

 Ici1.wav	 PC1bs.wav	 C1bs.wav
 ldr.wav	 PC1ci1.wav	 C1ci1.wav
 lsy2.wav	 PC1ci2.wav	 C1ci2.wav
 V1bs.wav	 PC1dr.wav	 C1dr.wav
 V1ci1.wav	 PC1pcn.wav	 C1pcn.wav
 V1dr.wav	 PC1sy1.wav	 C1sy1.wav
 V1pcn.wav	 PC1sy2.wav	 C1sy2.wav
 V1sy1.wav		 V2bs.wav
 V1sy2.wav		 V2ci1.wav

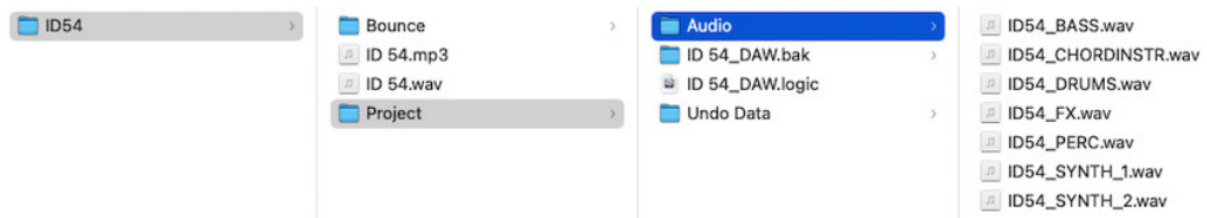
## Step 5: Export

Export the master as Wav & Mp3 from your long group stems.

## Step 6: Zip it

Put the arrangement together with the longer stems in a folder called "Project".

After that you can just **zip the entire folder**.



## Step 7: Upload to Starmony Sounds

1. Go to <https://sounds.starmony.io/> and submit a new production if you haven't already
2. Choose a suitable name or let us randomize one for you
3. Select all the appropriate genres
4. Upload a pre-listen (demo) mp3 file if you haven't already
5. Press "Upload production zip"
6. Set the song form by dragging the parts into the correct order
7. Set the Key and BPM for the production
8. Drag & drop the production zip file into the upload area
9. Upload!

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*Great to have you on board!*

*- Starmony*